

Microsoft Visual C

Inside Visual C++

In addition, INSIDE VISUAL C++, Fifth Edition, delivers authoritative guidance on: -- Fundamentals -- GDI, event handling, dialog boxes, memory management, SDI and MDI, printing, and help -- Advanced topics-multithreading, DIBs, ODBC, and DLLs -- COM -- creating document objects, ActiveX "TM" controls, and components; automation; and using wizards and compiler extensions that support COM -- C++ programming for the Internet -- Windows "RM" Sockets, MFC WinInet, and ISAPI extension programs for Microsoft Internet Information Server An enclosed CD-ROM contains valuable sample source code and sample applications developed for the book?all of which makes this volume an indispensable tool that every professional will keep close at hand.

Microsoft Visual C# Step by Step

Your hands-on guide to Microsoft Visual C# fundamentals with Visual Studio 2015 Expand your expertise--and teach yourself the fundamentals of programming with the latest version of Visual C# with Visual Studio 2015. If you are an experienced software developer, you'll get all the guidance, exercises, and code you need to start building responsive, scalable Windows 10 and Universal Windows Platform applications with Visual C#. Discover how to: Quickly start creating Visual C# code and projects with Visual Studio 2015 Work with variables, operators, expressions, and methods Control program flow with decision and iteration statements Build more robust apps with error, exception, and resource management Master the essentials of Visual C# object-oriented programming Use enumerations, structures, generics, collections, indexers, and other advanced features Create in-memory data queries with LINQ query expressions Improve application throughput and response time with asynchronous methods Decouple application logic and event handling Streamline development with new app templates Implement the Model-View-ViewModel (MVVM) pattern Build Universal Windows Platform apps that smoothly adapt to PCs, tablets, and Windows phones Integrate Microsoft Azure cloud databases and RESTful web services About You For software developers who are new to Visual C# or who are upgrading from older versions Readers should have experience with at least one programming language No prior Microsoft .NET or Visual Studio development experience required

Mastering Visual Studio .NET

This book enables intermediate and advanced programmers the kind of depth that's really needed, such as advanced window functionality, macros, advanced debugging, and add-ins, etc. With this book, developers will learn the VS.NET development environment from top to bottom.

Microsoft Visual Studio 2015 Unleashed

Microsoft Visual Studio 2015 empowers you to write next-generation applications for any modern environment: mobile, web, cloud, universal Windows 10/8.x, database, and beyond. This end-to-end deep dive will help working developers squeeze maximum productivity out of Microsoft's powerful new toolset. The authors combine authoritative and detailed information about Microsoft's latest IDE, with extensive insights and best practices drawn from decades of development experience. Developers will quickly get comfortable with Visual Studio 2015's updated interface, master its new capabilities, leverage its extensive new support for open standards, and discover multiple opportunities to leverage its .NET 4.6 platform and language improvements. By focusing entirely on Visual Studio 2015 Professional, the authors go deeper into Microsoft's core product than ever before. You'll find expert coverage of everything from debugging through

deploying to Azure, IDE extension and automation through cross-platform mobile development. Throughout, this book's focus is relentlessly practical: how to apply Microsoft's tools to build better software, faster. Detailed information on how to... Master Visual Studio 2015's updated interface and key tools: Solutions, Projects, Browsers, Explorers, Editors, and Designers to improve productivity Develop robust cross-platform mobile apps for Windows, iOS, and Android using Apache Cordova templates for Visual Studio Use the new ASP.NET 5 to build modern web solutions that run on Windows, Mac, or Linux Develop Single Page Applications (SPAs) based on HTML5 and rich client-side JavaScript frameworks such as Knockout, AngularJS, Bootstrap, and more Accelerate cloud development with the Azure SDK, QuickStart templates, and Azure management portal Create mobile service solutions using ASP.NET Web API and WCF Streamline data development across multiple platforms with Entity Framework 7 Develop modern Microsoft Office business applications Perform robust, automated unit testing as you code, increasing your confidence in changes and refactoring Extend the VS 2015 IDE and Code Editor by creating custom, productivity-enhancing solutions Download all examples and source code presented in this book from informit.com/title/9780672337369 as they become available.

Ivor Horton's Beginning Visual C++ 2012

The only book to teach C++ programming with Microsoft Visual Studio! There's a reason why Ivor Horton's Beginning Visual C++ books dominate the marketplace. Ivor Horton has a loyal following who love his winning approach to teaching programming languages, and in this fully updated new edition, he repeats his successful formula. Offering a comprehensive introduction to both the standard C++ language and to Visual C++, he offers step-by-step programming exercises, examples, and solutions to deftly guide novice programmers through the ins and outs of C++ development. Introduces novice programmers to the current standard, Microsoft Visual C++ 2012, as it is implemented in Microsoft Visual Studio 2012 Focuses on teaching both the C++11 standard and Visual C++ 2012, unlike virtually any other book on the market Covers the C++ language and library and the IDE Delves into new features of both the C++11 standard and of the Visual C++ 2012 programming environment Features C++ project templates, code snippets, and more Even if you have no previous programming experience, you'll soon learn how to build real-world applications using Visual C++ 2012 with this popular guide.

Programming Microsoft Visual C++

The acknowledged standard for unlocking the power and versatility of Microsoft Visual C++, this resource has been updated to cover the latest features that support Internet development. An enclosed CD-ROM contains valuable sample source code and sample applications developed for the book. All of which makes this volume an indispensable tool that every professional should keep close at hand.

Beginning C++ Programming

Modern C++ at your fingertips! About This Book This book gets you started with the exciting world of C++ programming It will enable you to write C++ code that uses the standard library, has a level of object orientation, and uses memory in a safe and effective way It forms the basis of programming and covers concepts such as data structures and the core programming language Who This Book Is For A computer, an internet connection, and the desire to learn how to code in C++ is all you need to get started with this book. What You Will Learn Get familiar with the structure of C++ projects Identify the main structures in the language: functions and classes Feel confident about being able to identify the execution flow through the code Be aware of the facilities of the standard library Gain insights into the basic concepts of object orientation Know how to debug your programs Get acquainted with the standard C++ library In Detail C++ has come a long way and is now adopted in several contexts. Its key strengths are its software infrastructure and resource-constrained applications, including desktop applications, servers, and performance-critical applications, not to forget its importance in game programming. Despite its strengths in these areas, beginners usually tend to shy away from learning the language because of its steep learning curve. The main

mission of this book is to make you familiar and comfortable with C++. You will finish the book not only being able to write your own code, but more importantly, you will be able to read other projects. It is only by being able to read others' code that you will progress from a beginner to an advanced programmer. This book is the first step in that progression. The first task is to familiarize you with the structure of C++ projects so you will know how to start reading a project. Next, you will be able to identify the main structures in the language, functions, and classes, and feel confident being able to identify the execution flow through the code. You will then become aware of the facilities of the standard library and be able to determine whether you need to write a routine yourself, or use an existing routine in the standard library. Throughout the book, there is a big emphasis on memory and pointers. You will understand memory usage, allocation, and access, and be able to write code that does not leak memory. Finally, you will learn about C++ classes and get an introduction to object orientation and polymorphism. Style and approach This straightforward tutorial will help you build strong skills in C++ programming, be it for enterprise software or for low-latency applications such as games or embedded programming. Filled with examples, this book will take you gradually up the steep learning curve of C++.

Microsoft Visual C++.NET Step by Step

This intuitive, self-paced learning system makes it easy for developers to teach themselves how to draw on all the power of Microsoft Visual C++, and to see how Visual C++ compares with other popular development languages. Developers learn C++ by following step-by-step instructions with numerous high-quality code examples--all created specifically for this book.

Introduction To Windows And Graphics Programming With Visual C++ (With Companion Media Pack) (Second Edition)

The Companion Media Pack is available in the .Introduction to Windows® and Graphics Programming with Visual C++® (2nd Edition) provides an accessible approach to the study of Windows programming. It is intended to be an introduction to Visual C++ for technical people including practicing engineers, engineering students, and others interested in Windows programming and its convenient graphics capabilities. While the book is aimed at a technical audience, its mathematical content is modest and should be readable by most people with an interest in C++ programming. Readers are introduced to Windows programming in a natural way; making use of the object-oriented environment, the Microsoft Foundation Classes (MFC), and the document/view organization. Visual C++ is part of Microsoft's Visual Studio and provides full support of program development at all stages — from design to debugging. This second edition brings the original book up to date reflecting the evolution of Visual C++ and the Windows environment since the first edition. All example projects, figures and text in the book have been revised and coverage of touch screen developments has been added. Two new chapters on touch screen programming are based on programming strategies developed throughout the book. New examples demonstrate touch screen operations and consider programming for a tablet environment. More than seventy example projects are provided in the book's Companion Media Pack. The structure and coding for each example project are described thoroughly in a step-by-step fashion. Exercises at the end of each chapter provide opportunities to revisit and extend the tutorial examples. The media pack files include complete program code for all projects as well as files with classes and functions for handling geometric objects and graphs. The graphics examples require only standard Microsoft resources and may be easily adapted for a wide variety of application programs. The Companion Media Pack can be readily updated as Visual C++ continues to evolve. For example, the first update of the media pack was made after the release of a new version of Visual C++. It provides a full set of example projects developed with the new version as an addition to the book's original examples. Continuing updates of the media pack are planned as appropriate.

Visual C++6

A comprehensive coverage of Microsoft's Visual C++ 6, this book includes both expansive reference and

tutorial material. Also covers both C and C++ programming fundamentals and Windows 98 NT program development.

Professional C++

Geared to experienced C++ developers who may not be familiar with the more advanced features of the language, and therefore are not using it to its full capabilities Teaches programmers how to think in C++—that is, how to design effective solutions that maximize the power of the language The authors drill down into this notoriously complex language, explaining poorly understood elements of the C++ feature set as well as common pitfalls to avoid Contains several in-depth case studies with working code that's been tested on Windows, Linux, and Solaris platforms

Microsoft Visual C# 2013 Step by Step

Your hands-on guide to Visual C# fundamentals Expand your expertise—and teach yourself the fundamentals of Microsoft Visual C# 2013. If you have previous programming experience but are new to Visual C# 2013, this tutorial delivers the step-by-step guidance and coding exercises you need to master core topics and techniques. Discover how to: Create and debug C# applications in Visual Studio 2013 Work with variables, identifiers, statements, operators, and methods Create interfaces and define abstract classes Write robust code that can catch and handle exceptions Display and edit data using data binding with Microsoft ADO.NET Entity Framework Respond to user input and touchscreen gestures Handle events arising from multiple sources Develop your first Windows 8.1 apps

21st Century C

Throw out your old ideas of C, and relearn a programming language that's substantially outgrown its origins. With 21st Century C, you'll discover up-to-date techniques that are absent from every other C text available. C isn't just the foundation of modern programming languages, it is a modern language, ideal for writing efficient, state-of-the-art applications. Learn to dump old habits that made sense on mainframes, and pick up the tools you need to use this evolved and aggressively simple language. No matter what programming language you currently champion, you'll agree that C rocks. Set up a C programming environment with shell facilities, makefiles, text editors, debuggers, and memory checkers Use Autotools, C's de facto cross-platform package manager Learn which older C concepts should be downplayed or deprecated Explore problematic C concepts that are too useful to throw out Solve C's string-building problems with C-standard and POSIX-standard functions Use modern syntactic features for functions that take structured inputs Build high-level object-based libraries and programs Apply existing C libraries for doing advanced math, talking to Internet servers, and running databases

Microsoft Visual C# 2008 Express Edition

In this lively, eye-opening, hands-on book, all you need is a computer and the desire to learn how to program with Microsoft Visual C# 2008 Express Edition. Featuring a full edition of the software, this fun and highly visual guide walks you through a complete programming project—a desktop weather-reporting application—from start to finish. You'll get an introduction to the Microsoft Visual Studio® development environment and learn how to put the lightweight, easy-to-use tools in Visual C# Express Edition to work right away—creating, compiling, testing, and delivering your first ready-to-use program. You'll get expert tips, coaching, and visual examples at each step of the way, along with pointers to additional learning resources.

Ado.NET Programming in Visual Basic .NET

Written for developers who need to get up to speed on ADO.NET, this book covers the ADO.NET object model from start to finish, from database tools to creating data objects, from creating Web Services to developing multi-tier database applications. It also covers everything from Windows Forms classes and data binding to creating ASP.NET Web applications.

Microsoft Visual C++/CLI Step by Step

Your hands-on guide to Visual C++/CLI fundamentals Expand your expertise—and teach yourself the fundamentals of the Microsoft Visual C++/CLI language. If you have previous programming experience but are new to Visual C++, this tutorial delivers the step-by-step guidance and coding exercises you need to master core topics and techniques. Discover how to: Write and debug object-oriented C++ programs in Visual Studio 2012 Utilize the various features of the C++/CLI language Make use of the Microsoft .NET Framework Class Library Create a simple Windows Store app Use .NET features such as properties, delegates and events Access data from disparate sources using ADO.NET Create and consume web services using Windows Communication Foundation Work effectively with legacy code and COM

Professional MFC with Visual C++ 6

"The job of the MFC team is to give the C++ Windows developer the most comprehensive assistance possible for developing working code, and I believe that commitment extends to the contents of this book. I work for Microsoft, but that won't prevent me from exposing both the strengths and weakness of our framework. In these pages, I'm going to describe the majority of the Microsoft Foundation Classes. On the way, I want to focus your attention on the utility the classes provide and the way they work together. I'm not going to spend time reproducing the help files by detailing every parameter for every member function. My aim is to help you to discover the great features of Visual C++ 6 for yourself, and then I'll show you how to make the best applications, utilities and embedded objects in town, using MFC." Mike Blaszcak. Who is this book for? This book is for professional developers with a desire to get under the covers of the Microsoft Foundation Classes to find out why Microsoft implemented things the way they did. A good grasp of C++ and some Windows programming knowledge are assumed. Professional MFC with Visual C++ 6 is a revised version of Professional MFC with Visual C++ 5. It covers Visual C++ 6 and MFC 6, including the new features and updates of these latest versions. Microsoft Visual Studio and the Wizards The document/view architecture of MFC. How to tweak your applications to perfection MFC improved support for the Windows common controls. How to write safe, secure, multithreaded applications. Compound document servers and containers. ActiveX controls and control containers. Using MFC to implement Internet client and server functionality. Integration of ATL with MFC. Details of the new MFC support for DHTML.

Inside Visual C++

Keen insights on Microsoft's programming tools and techniques used in developing the world's bestselling Windows software--written by a Microsoft insider. Serious stuff for serious developers.

Microsoft Visual C++

What is this book about? Visual C++ 6.0 was released in 1998 as a component of Visual Studio 6.0. For three years, until the launch of Visual Studio .NET to support the .NET Framework, it was Microsoft's premier development product. Now five service packs old, version 6.0 remains the environment of choice for many developers who haven't yet made the move to .NET. If your aim is to learn how to program in C++ on the Windows platform, with all the help offered by the Visual Studio interface, Visual C++ 6.0 remains a sound choice. What does this book cover? Beginning Visual C++ 6 can be broken down into four sections. The first is a fast-paced but thorough tutorial to the C++ language, punctuated with interesting and worthwhile example programs. After that, you'll learn about object orientation with C++, and how this relates to Windows programming - the section ends with the design and implementation of a sizable class-based C++

application. The third part of the book walks the reader through creating Windows applications using the Microsoft Foundation Classes (MFC). This includes the following: Outputting to the screen and printer
Creating menus, toolbars, and dialogs
Debugging your program
Responding to a user's actions
To illustrate the theory, this section also includes the complete implementation of a simple but fully-featured drawing application. The final section comprises a grounding in programmatic database access, an introduction to Microsoft's Component Object Model (COM), and examples of how to create ActiveX controls using both MFC and the Active Template Library (ATL). This book was voted Amazon.com's C++ Book of the Year in 1998. It contains countless examples for you to follow and experiment with, and there are challenging exercises and model solutions in every chapter. Who is this book for? This book is for anyone who wants to learn C++ and Windows programming with Microsoft Visual C++ 6.0. Although progress will be easier if you have some experience of a programming discipline, an adept newcomer will also succeed in taming object-oriented programming and writing real Windows applications.

Beginning Visual C++ 6

Visual C++ And Microsoft Foundation Class (Mfc) Library Are The Tools Of Choice For Professional Windows Programmer. This Book Makes Vc++ And Mfc Programming Easier By Using A Novel Approach. It Doesn'T Use Appwizard And Class Wizard To Write Vc++ Programs Since These Wizards Generate Lot Of Code Which Can Do Lot Of Things When All That You Want Is Plain Simple Window. And That's What Any Programmer Would Like To Get In His First Program When He Is Learning Windows Programming. The Whole Idea Of This Book Is To Make You Understand How Things Work Under The Hood Rather Than Teaching You Which Buttons To Click While Using The Wizards.

Visual C++ Programming

Microsoft's Visual C++ 6.0 contains lots of new features designed to help developers build high performance applications. This book covers all these, which makes it ideal reading for those who want a quick introduction to Windows programming with Visual C++ and the Microsoft Foundation class (MFC) library. Topics covered by Ian Chivers in this book include: The 2 key Windows classes: CFrameWnd and CWinApp; Message Maps; Controls. Graphical Output
Newcomers to the package will find that Essential Visual C++ 6.0 fast will help them to create their own applications - incorporating all the new features - quickly, effectively and productively.

Essential Visual C++ 6.0 fast

This title is the complete programming reference for intermediate and expert developers who want to create .NET applications with Visual C++ and the .NET Framework. Focusing on core programming techniques, instructions, and solutions, this book is designed to help developers who are already familiar with Visual C++.

Programming with Microsoft Visual C++ .NET

This information-packed STEP BY STEP course—based on the best-selling first edition—is the easiest, fastest way to teach yourself how to write 32-bit Microsoft® Windows®-based programs with Visual Basic®. Work through every lesson to complete the full course, or do just the lessons you want to learn exactly the skills you need. Either way, you receive professional Visual Basic 6.0 training at your own pace, with real-world examples and practice files to help you master core programming skills. Topics covered include: Getting Started with Visual Basic: Opening and running a Visual Basic program, writing your first program, and working with controls, menus, and dialog boxes
Programming fundamentals: Working with Visual Basic variables and operators and using decision structures, loops, and timers
Creating the perfect user interface: Working with forms, printers, and error handlers and adding artwork and special effects
Managing corporate data: Using modules and procedures, exploring text files and processing strings, managing

Microsoft Access databases, and connecting to Microsoft Office Visual Basic 6.0 Professional Edition tools and techniques: Word processing with the Rich TextBox control, displaying progress and status information, using the Multimedia MCI control, and using the Windows API Web programming fundamentals: Downloading files with the Internet Transfer control, displaying HTML documents with Internet Explorer, designing Dynamic HTML (DHTML) pages, and adding Toolbox elements and ActiveX® Controls to DHTML pages Advanced database programming: Managing data with the FlexGrid control and exploring ActiveX Data Objects (ADO) Upgrade notes: What's new and improved in Visual Basic .NET and how to plan an upgrade

Microsoft Visual Basic 6.0 Professional Step by Step

BASIC APPROACH PLEASE PROVIDE COURSE INFORMATION

Visual C++ 6 Unleashed

Presents vol. 5 of the six-volume documentation collection for Microsoft Visual C++ version 2.0 for Win32, the C, C++, and preprocessor reference for the Microsoft Visual C++ development system.

Microsoft Visual C++

Presents an introduction to the features and functions of LightSwitch and offers instructions on ways to create applications without writing code.

Beginning Microsoft Visual Studio LightSwitch Development

Your hands-on, step-by-step guide to building Windows 8 apps with Microsoft Visual C++ Teach yourself how to build Windows 8 applications using the Visual C++ language—one step at a time. Ideal for those with intermediate to advanced C++ development skills, this tutorial provides practical, learn-by-doing exercises for creating apps that can adapt to different screen sizes—including desktop and laptop computers, tablets, and slates. Discover how to: Build apps using Windows 8 design guidelines Explore the Windows 8 application architecture Apply tools and libraries from Microsoft Visual Studio and the Windows 8 SDK Use XAML to create touch-optimized user interfaces Create apps that make use of device sensors Manage the Windows 8 application lifecycle Prepare your app for the Windows Store

Build Windows 8 Apps with Microsoft Visual C++ Step by Step

An introductory, hands-on tutorial for programming with Microsoft Visual C++. The application development process is tracked from beginning to end and realistic application development examples are found throughout the book. It's perfect for beginner programmers familiar with the C programming language; no C++ programming experience is assumed.

Microsoft Visual C++ Windows Primer

Packed with C++ code examples and screen shots, .NET Programming with Visual C++ explains the .NET framework and managed extensions to C++, and provides a complete reference to the basic and advanced types contained in .NET Framework System namesp

.NET Programming with Visual C++

Special Edition Using Visual C++.NET is a comprehensive resource to help readers leverage the exciting new features of Visual C++.NET as well as port their existing skills to the new .NET development

environment. The book shows how both Win32 and .NET applications work, not only instructing the reader in the use of Microsoft's Visual C++ wizards, but also showing what the wizards create. A variety of programming tasks from simple dialog boxes to database and Internet programming are included. Because of the new .NET platform developers in any of 17 languages (including Visual C++) will use the same class libraries to construct high-performance applications. SE Using Visual C++.NET will not only cover the new version of the software but also how to get maximum programming results from combining several languages into one project. Related technologies such as XML and XSLT are also covered, along with integrating Visual C++ code with Visual Basic and C# code.

Special Edition Using Visual C++.NET

If you have a basic understanding of C, Learn Visual C++ Now will help you discover the world of programming for Windows with Microsoft Visual C++. The book's ten fast-moving chapters will help you master the powerful visual tools and automated features in Visual C++. On CD, you get a complete working Visual C++ compiler (version 1.0) - a valuable addition that will equip you to create your own applications. Learn Visual C++ Now will teach you to use the tools in the Visual C++ development environment to create your first C++ program, use programming tools such as App Studio and ClassWizard to make repetitive and complex programming tasks easier, use the classes and member functions designed for Windows programmers in the Microsoft Foundation Class (MFC) Library, understand and use object-oriented programming techniques, and incorporate dazzling sprite graphics into your Windows-based applications.

Microsoft Visual Studio 2005 Unleashed

This is three books in one volume: \"The C Language Reference, The C++ Language Reference\

Learn Visual C++ Now

Learn Visual C++ through the \"Teach Yourself\" series. Week One starts you with Visual C++. In Week Two, you'll look at components of Windows applications and how they are invoked with Visual C++. Week Three examines the more involved aspects of Visual C++ and Windows applications.

Microsoft Visual C++ Language Reference

Microsoft Visual Studio .NET is a pivotal product in the history of programming tools, since it brings together multiple languages that can interoperate in the Microsoft .NET Framework. This title offers an in-depth examination of the architecture of Microsoft Visual Studio .NET to help professional developers get the most out of its capabilities. It drills down into the Visual Studio .NET integrated development environment (IDE), code editors, application design, and project management tools. It also covers features that allow developers to use Visual Studio .NET with their favorite programming tools. By the end of this book, developers will understand what Visual Studio .NET is and how and why it works as it does, learn how to maximize their productivity with it, and know how to customize its tools and environment to suit the projects at hand.

Sams Teach Yourself Visual C++ 6 in 21 Days

Microsoft Visual Workbench is the cornerstone of the Visual C++ development platform. It is a powerful development environment on its own, containing several integrated tools, including an editor, debugger, and graphical browser. But Visual Workbench also fits into the larger development strategy by acting as the central point from which all other development activities are performed ... [Section one of the book] describes how to install Visual C++ and how to use the Visual Workbench integrated development environment to develop applications using Visual C++ ... [Section two of the] manual contains information

and procedures for working with App Studio, a powerful and easy-to-use Microsoft Windows operating system resource editor. In addition to editing Windows resources, App Studio works together with the Microsoft Foundation Class Library and ClassWizard to let [the reader] connect [his] resources to code. With Class Wizard, [he] can also quickly define class member variables that make it easier to work with dialog-box controls. -Introdu.

Microsoft Visual C++

Inside Microsoft Visual Studio. NET

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